Sebastian STRAUT

MSc Computer Vision Student, looking for an internship opportunity in Summer 2026

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Passionate about computer vision, machine learning, and visual computing, I am seeking to further develop my skills in AI research and applied computer graphics. I am curious, analytical and resourceful, and I have always loved exploring complex problems at the intersection of mathematics, algorithms, and visual data processing.

Education

Master's Degree in mathematics, computer vision

From 2025 to 2027 Université Paris Descartes, France Specialization in computer vision and pattern recognition, with advanced mathematics courses.

Bachelor's Degree in mathematics, computing and cognitive sciences

From 2022 to 2025 Université de Bordeaux, France

This training includes courses in mathematical optimization, statistics, machine learning, human-computer interactions and neuroscience.

Personal Projects

Computer Vision (Python, OpenCV, PyTorch)

- Currently developing an augmented vision pipeline to visualize occluded geometry ("seeing through walls") by implementing RTG-SLAM algorithms for instantaneous environmental mapping.
- Volume Control system using MediaPipe and OpenCV to control audio volume via hand tracking. https://sebastian.cafe/assets/vid.mp4
- Stochastic Image Reconstruction with Markov Chain based algorithm to generate and reconstruct images based on pixel probability distributions.
- Engineered a visual servoing system to track a person using PID controllers to adjust the drone's yaw and velocity in real-time based on the subject's position.
- Deployed a personal Linux server to host local LLMs (deepseek-r1, 7b), accessible remotely via a custom domain and reverse proxy (Nginx).

Languages

English

Fluent in reading, writing, and speaking. Writing a technical paper in English

Spanish

Fluent in reading, writing, and speaking.

French

Native.

Work Experience

Research Scientist Intern - Centre Inria Bordeaux

From May 2025 to July 2025 Manao Team

Subject: Latent space alignment in encoders/decoders for compression of acquired 3D data

- Explored SOTA neural network architectures
- Implemented VAEs for new <u>data generation</u>
- Leveraged GPU Cluster usage for model training
- Working on a technical paper on **neural compression**

IT Support Agent - Université de Bordeaux (CREMI)

From September 2024 to April 2025

Implemented a RAG LLM Agent to automate queries on university documentation (Retrieval Augmented Generation system)

• Python, LangChain, OpenAl/Mistral, Vector DB

Technical skills

AI & Computer Vision

PyTorch, TensorFlow, Keras, OpenCV, MediaPipe,
LangChain (LLM/RAG) 5-year experience (self-taught and as part of the curriculum)

HPC & Cloud Computing

 High Performance Computing (HPC), GPU Cluster usage (Plafrim), Slurm workload manager, SSH tunneling, Linux/Bash scripting.

Mathematics

 Linear Algebra, Multivariate Calculus, Probability & Statistics, Mathematical Optimization, Signal Processing.

Development Tools

- Docker containerization, for my self hosted projects.
- **Git** and **Github**, for all my personal and academic projects.
- VS Code, for code edition and projects management.

Programming Languages

- C++, Java, Web: on academic and personal projects.
- Python: self-taught, to create projects and automations.

Associative experience

Astronomy Association: Bivouac excursions for star observation, logistics and telescope equipment setup.

University Music Band (Espace -120): Bassist for the university music club, developed teamwork and discipline through weekly jam sessions.